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# VINTAGE YACHTING GAMES

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## PRE-NOTICE OF RACE 2008

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## PRE-NOTICE OF RACE 2008

### 1. INTRODUCTION

- 1.1 We are proud to present to you the notice of race for the first Vintage Yachting Games. The Vintage Yachting Games will be held from 22-SEP-2008 till 27-SEP-2008 at Medemblik, The Netherlands.
- 1.2 The Vintage Yachting Games 2008 consists of the following events:
- ▲ Europe Female
  - ▲ Europe Male
  - ▲ O-Jolle
  - ▲ Flying Dutchman
  - ▲ Soling
  - ▲ Dragon
- 1.3 The prizes will be according to the Vintage Yachting Games rules.

### 2. RULES

- 2.1 The Vintage Yachting Games are governed by the rules defined in The Racing Rules of Sailing 2005 - 2008.
- 2.2 The prescriptions of the Dutch national authority will NOT apply.
- 2.3 Vintage Yachting Games Rules.
- 2.4 Event specific rules:
- | Event                 | Specific rules   |
|-----------------------|--|
| Europe (female, male) | A maximum of 1 mast, 1 boom and 2 mains can be registered for use at the Vintage Yachting Games  |
| O-Jolle               | A maximum of 1 mast, 1 boom and 1 main can be registered for use at the Vintage Yachting Games   |
| Flying Dutchman       | A maximum of 1 mast, 1 boom, 2 spinnaker poles, 1 centerboard and 1 rudder, 1 main, 2 genoas and 2 spinnakers can be registered for use at the Vintage Yachting Games  |
| Soling                | As permitted by RRS 86.1(c), RRS 42.3 (c) is altered to:<br>Except on a beat to windward, when surfing (rapidly accelerating down the leeward side of a wave) or planing is possible, the crew may pull the sheet controlling any sail in order to initiate surfing or planing, but not more than twice for each wave or gust of wind. In addition, pumping of the spinnaker guy is permitted at all times without restriction. In this part of the Rule pumping of the spinnaker guy means repeatedly trimming and releasing the guy by any means. Moving the body as necessary to pump the guy is permitted and shall not be considered to be ooching (see RRS 42.2 (c)), nor shall any rolling of the boat caused by such necessary movements be considered rocking (see RRS 42.2 (b)).<br>While racing the number of persons on board a Soling shall be 3 at all times<br>A maximum of 1 mast, 1 boom, 1 spinnaker pole, 1 main, 2 Jibs and 2 spinnakers can be registered for use at the Vintage Yachting Games |
| Dragon                | While racing the number of persons on board a Dragon shall be 3 at all times<br>A maximum of 1 mast, 1 boom, 1 spinnaker pole and 8 sails can be registered for use at the Vintage Yachting Games<br>Class rule 13.30 shall apply (Crew weight)  |
- 2.5 Competitors may be required to display Vintage Yachting Games sponsor name(s)/logo(s) and bow numbers. If required, the organizing authority will supply these items and they shall be affixed as prescribed in the sailing instructions.

### 3. ADVERTISING

3.1 The regatta is designated Category under ISAF Regulation is:

Europe (female/male)	O-Jolle	Flying Dutchman	Soling	Dragon
C	A	C	C	A

### 4. ELIGIBILITY AND ENTRY

4.1 National Class Organizations may enter their yacht(s) by completing the entry forms on the Vintage Yachting Games website. Exact opening and closing dates of the entry will be in the Notice of Race.

4.2 With the exception of wildcard yachts, at least 50% of the sailors on a yacht must be of the same nationality as the country of the NCO that entered them (Holder of a passport of the specific country).

4.3 The Vintage Yachting Games Organization aims at approximately 20 yachts at the starting line of each event. To reach this aim the Vintage Yachting Games Organization will allow the following numbers of yachts/country (This might change when needed to reach the aim).

Europe (female/male)	O-Jolle	Flying Dutchman	Soling	Dragon
2 yachts/country	4 yachts/country	2 yachts/country	2 yachts/country	2 yachts/country

4.4 With less than five countries represented there will be NO event in the specific class.

4.5 Selection, pre-entering and entering yachts for the Vintage Yachting Games is the sole responsibility of the National Class Organization (NCO) of each class. In absence of a NCO, the international class organization (ICO) will have to exert this responsibility on request of the sailors of the country in question.

4.6 In each event three wildcards will be issued:

- ▲ National wildcard
- ▲ International wildcard
- ▲ Vintage wildcard

4.7 The NCO's of the organizing country will issue a wildcard in each event for a special team that failed to qualify. The NCO's can only pick a team from the organizing country

4.8 The ICO's will issue in each event a wildcard for a special team. The ICO's can not pick a team from the organizing country

4.9 The Vintage Yachting Games Organization will issue a wildcard in each event for a special team.

4.10 Wildcard holders in each wildcard category (NCO, ICO or Vintage Yachting Games) will sail for the Country trophy as if they where a separate country

### 5. CLASSIFICATION

5.1 The ISAF Sailor Classification Code will NOT apply.

### 6. FEES

6.1 Entry fee € 200 per sailor.

6.2 Coach fee € 200 per coach.

6.3 The entry and coach fee covers besides the use of the regatta centers facilities, regattas, storage and craning, the admittance of the opening-, price giving- and closing ceremony. For other optional social events an extra fee can be set.

## 7. SCHEDULE

- 7.1 Registration will take place from 20-SEP-2008 till 21-SEP-2008 between 09:00 and 18:00 at the Regatta center.
  - 7.2 Measurement will take place from 20-SEP-2008 till 21-SEP-2008 between 09:00 and 18:00.
  - 7.3 Opening ceremony will take place on 21-SEP-2008.
  - 7.4 There are 7 races scheduled per event.
  - 7.5 No more than 2 races per event will be held on each day except for the first day when only one race per event may be held.
  - 7.6 The first race is scheduled for 22-SEP-2008.
  - 7.7 The latest possible starting time for each event on the last day of the Vintage Yachting Games will be 15:30h.
  - 7.8 The prize giving ceremony followed by the closing party of the Vintage Yachting Games 2008 is scheduled for 19:00h on 27-SEP-2008.
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## 8. MEASUREMENT

- 8.1 Yachts will be measured in accordance with their specific class rules. Measurement slots, sequence and station locations will be handed out during the registration process.
- 8.2 For a yacht to be eligible to race, her valid Measurement Form (the original or a certified copy of the original) shall be presented to the Chief Measurer. The person in responsible of the measured yacht must have satisfied all measurement and registration requirements as specified in the Notice of Race including the submission (at the completion of measurement) of properly completed measurement work sheets.

## 9. SAILING INSTRUCTIONS

- 9.1 The sailing instructions will be at latest available at registration
- 9.2 The venue of this Vintage Yachting Games will be the IJsselmeer off the coast of Medemblik, The Netherlands
- 9.3 The final course configurations will be published in the sailing instructions and will depend also on the combination of the events on a specific course location. The course configurations will be based on triangle or sausage basic courses suiting the class requirements. The approximately total course length will be as follows:

Europe (female/male)	O-Jolle	Flying Dutchman	Soling	Dragon
9nm	9nm	12nm	12nm	12nm

- 9.4 An International Jury will be appointed in accordance with RRS Appendix N. Decisions of the Jury will be final as provided in RRS 70.4.
- 9.5 Rule RRS 44.2 will NOT be modified.
- 9.6 Team/Coach/Support boats shall carry their national identification letters during the Vintage Yachting Games at ALL times when afloat
- 9.7 When docked/hailed out yachts and Team/Coach/Support boats shall be kept in their assigned places
- 9.8 Unless special permission is given by the jury, keelboats must be afloat after 21-SEP-2008, 18:00
- 9.9 Keelboats shall NOT be hauled-out during the Vintage Yachting Games except with and according to the terms of prior written permission of the jury
- 9.10 Underwater breathing apparatus and plastic pools or their equivalent shall not be used around keelboats between the preparatory signal of the first race and the end of the Vintage Yachting Games except with and according to the terms of prior written permission of the race committee
- 9.11 A yacht shall neither make radio transmissions while racing nor receive radio communications not available to all boats. This restriction also applies to mobile telephones and GPS systems. If on board these systems must be switched off while racing.
- 9.12 Sailors and coaches participate in the regatta entirely at their own risk. See rule RRS 4, Decision to Race. The organizing authority will not accept any liability for material damage or personal injury or death sustained in conjunction with or prior to, during, or after the Vintage Yachting Games
- 9.13 Insurance will conform the Vintage Yachting Games rules
- 9.14 For further information on the Vintage Yachting Games: [www.vintageyachtinggames.org](http://www.vintageyachtinggames.org)  
This information includes information on:

▲ Detailed program	▲ Travel	▲ Lodging
▲ Weather patterns for Medemblik in September	▲ Entry procedure	▲ Entry lists
▲ Sponsors	▲ Partner program	▲ Contact details

## 10. PROGRAM OUTLINE

10.1 The outline of the Vintage Yachting Games Medemblik 2008 program is as follows:

Date	Activities		
20-SEP-2008	Registration	Measurement	
21-SEP-2008	Registration	Measurement	Opening ceremony
22-SEP-2008 - 26-Sep-2007	Race day	Daily prize giving	
27-SEP-2008	Race day	Prize giving ceremony	Closing ceremony

10.2 The opening ceremony consists at least of the following components:

- ▲ Hoisting of the Vintage Yachting Games flag
- ▲ Yacht revue of (former) Olympic classes (Weather permitted)
- ▲ Party

10.3 The daily prize giving will consist at least of the

- ▲ Handing out of the daily prizes
- ▲ Presenting the provisional ranking of the country trophy

10.4 The prize giving ceremony will consist at least of the

- ▲ Handing out of the daily prizes
- ▲ Handing out of the event prizes
- ▲ Handing out of the perpetual prizes
- ▲ Handing out of the Country trophy

10.5 The closing ceremony consists at least of the following components:

- ▲ One Vintage Inter Pares race (VIP) with the winning helmsmen of the Vintage Yachting Games events in the traditional 12 Feet dinghy class (Weather permitted).
- ▲ Prize giving of the VIP race.
- ▲ Lowering of the Vintage Yachting Games flag
- ▲ Party

10.6 When there are sufficient means, additional social events will be added to the program.

## 11. PRIZES OVERVIEW

11.1 The Vintage Yachting Games Medemblik 2008 will award at least the following prizes

- ▲ Daily prizes
- ▲ Overall prizes
- ▲ Perpetual prizes
- ▲ Country trophy
- ▲ VIP prize

11.2 Daily prizes: The winner of each race in each event will be awarded with a prize.

11.3 Overall prizes: There will be prizes for the crew of the first 3 yachts in each event. These prizes consist of a tangible prize as well as the granted right to fly the Vintage Yachting Games logo in Gold, Silver or Bronze in her mainsail till the next Vintage Yachting Games.

11.4 Perpetual prizes:

- ▲ Europe Female: TBD
- ▲ Europe Male: TBD
- ▲ O-Jolle: Daan Kagchelland trophy (Replica of the 1936 Olympic Gold Medal)
- ▲ Flying Dutchman: TBD
- ▲ Soling: TBD
- ▲ Dragon: Poul Rickart Hoy Jensen Trophy

11.5 Country trophy: Donated by Menno Meyer. For the best performing country. Best country representative in all events count.

11.6 VIP prize: The winner of the VIP is granted the right to fly the colored Vintage Yachting Games logo in her mainsail till the next Vintage Yachting Games.